

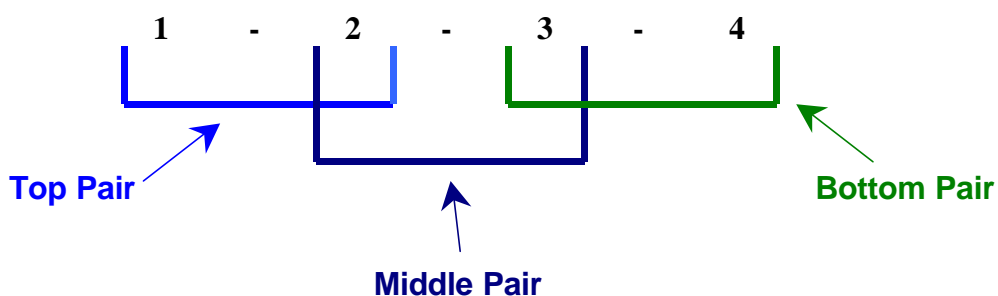
LIVESTOCK JUDGING CONTEST

SCORING PROCEDURES

Prepared by: Chris Skaggs and Chris Boleman
Texas A&M University

There are 24 possible placings on a class of 4 animals. The official judges rank the animals from top to bottom and designate cuts for each of these three pairs according to the difficulty of the decision.

OFFICIAL PLACINGS



1 - 2 - 3 - 4
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Cuts (Û)

Cuts depend upon how easy or difficult the placing of the pair is to the officials.

Difficulty Level	Cuts
Close pair, difficult decision	1-3 points
Moderately difficult	4-5 points
Very easy decision	6-8 points

Maximum total cuts on a class cannot exceed 15 points.

15- maximum of 5 points in middle pair
 14- maximum of 8 points in middle pair

DETERMINING SCORE

Official Placing and cuts:

1	-	2	-	3	-	4
	Û		Û		Û	
	3		5		7	

6 correct decisions must be made otherwise points will be deducted from 50.

1 / 2	3	2 / 3	5	3 / 4	7
1 / 3	8	2 / 4	12		
1 / 4	15				

Pair switches—Easiest to Calculate

Official	1	-	2	-	3	-	4
		Û		Û		Û	
		3		5		7	

Placings	Score
2 - 1 - 3 - 4	47
1 - 3 - 2 - 4	45
1 - 2 - 4 - 3	43
2 - 1 - 4 - 3	40

Simple Bust

- One animal is in correct position on the top or bottom but the other three are juggled.
- In general, bust is term used to describe situation in which more than just one pair switch is involved.

Your Placing: 1 - 4 - 2 - 3
 Official: 1 - 2 - 3 - 4

1 / 2	✓	2 / 3	✓	3 / 4	7
1 / 3	✓	2 / 4	12		
1 / 4	✓				

Scoring: 50 – 19 = 31

Complete Bust

Your Placing: 4 - 3 - 2 - 1
 Official: 1 - 2 - 3 - 4

1 / 2	3	2 / 3	5	3 / 4	7
1 / 3	8	2 / 4	12		
1 / 4	15				

Scoring: 50 – 50 = 0